Smart Projector (JS1a-12)
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Introduction:
A new presentation experience that audiences can use smartphone to collect the displaying slide by a dragging gesture.

Objective:
Provide a interactive and portable way to do presentation using tablets.

Methodology:

Cloud Server:
Store and convert documents to draggable media.

Server Application:
For the presenter to make the slides draggable.

Client Application:
Enable audiences to drag the displaying slides.

Results:
The system is built and works well.
- Allow users to drag the displaying slides.
- Support scalable users to drag simultaneously.
- Research is done to improve the performance

User Interface

Performance Analysis

This project cooperated with CyPhy Media